

# Cat and Mouse

## Running and Action Games



### Equipment needed

Nothing!

### Setting up the game

Choose two players, one to be the mouse and one to be the cat. Line all other players in rows, with their arms outstretched to touch the players next to them.

### Playing the game

The mouse runs and the cat tries to catch the mouse. The cat and mouse run between the rows. When the leader calls 'change', the players turn 90 degrees so that the rows turn orientation. When the mouse is caught, a new pair is chosen.

### Advanced Play

When players are used to the game, let the mouse call change.

