

Pirates

A team based running game



Equipment needed

Chairs as 'pirate boats' (1 for each team)

Beanbags as 'treasure' (approximately 2 per team but have a couple spare)

Setting up the game

Divide players into equal teams of approximately six people.

Place a chair in each corner or on each side of the play area, making sure they are an equal distance from each other and from the centre.

Ask each team to sit by their 'pirate boat' and label their players with a number (e.g. 1-6).

Place bean bags in the centre of the play area. (As a general rule use 2 for each team.)

Game objective

The winner is the first team to have three bean bags on their chair.

Playing the game

The game organiser calls a number. The player in each team with this number runs to the centre and picks up a bean bag. They run back to their chair and place it on the seat. They repeat this until there are no bean bags left in the centre. Being pirates the runner can then steal the 'treasure' from other ships. They may run to any of the other team's chairs and take one bean bag each time. Play continues until one team has three bean bags on their chair. At this point the winning team gets a point and all the bean bags are returned to the centre. The game organiser then calls another number.

Rules to make clear

Runners may only hold one bean bag at a time. Team members may not stop runners from taking a bean bag. Runners may not throw the bean bag on their chair.

Lengthening or Shortening Play

If play continues for too long, throw an extra bean bag into the centre. If each round finishes too quickly, reduce the number of bean bags in use.

